

Crimson Fist Army

1850/1850pts

HQ

Chapter Master Pedro Cantor (175pts – 1 model)

- Dorn's Arrow (free)
- Frag & Krak Grenades (free)
- Iron Halo (free)
- Power Armour (free)
- Power Fist (free)

Space Marine Librarian (140pts – 1 model)

- Gate of Infinity (free)
- Force Axe (free)
- Null Zone (free)
- Terminator Armour (+40pts)
- Storm Shield (free)

Elite

Sternguard Veteran Squad (305pts – 9 models)

- X1 – Space Marine Sergeant (free)
 - Bolt Pistol (free)
 - Combi-Plasma (+5pts)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)
- X4 – Veterans (free)
 - Bolt Pistol (free)
 - Combi-Flamer (+5pts each)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)
- +4 – Veterans (+25pts each)
 - Bolt Pistol (free)
 - Combi- Plasma (+5pts each)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)

Dedicated Transport – Drop Pod (35pts – 1 model)

- Storm Bolter (free)

Sternguard Veteran Squad (335pts – 10 models)

- X1 – Space Marine Sergeant (free)
 - Bolt Pistol (free)
 - Combi-Plasma (+5pts)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)
- X4 – Veterans (free)
 - Bolt Pistol (free)
 - Combi-Plasma (+5pts each)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)
- +5 – Veterans (+25pts each)
 - Bolt Pistol (free)
 - Combi- Flamer (+5pts each)
 - Frag & Krak Grenades (free)
 - Power Armour (free)
 - Special Issue Ammo (free)

Dedicated Transport – Drop Pod (35pts – 1 model)

- Storm Bolter (free)

Terminator Assault Squad (360pts – 9 models)

- X1 – Terminator Sergeant (free)
 - Terminator Armour (free)
 - Thunder Hammer (free)
 - Storm Shield (free)
- X4 – Terminators (free)
 - Terminator Armour (free)
 - Thunder Hammer (free)
 - Storm Shield (free)
- +4 – Terminators (+40pts each)
 - Terminator Armour (free)
 - Thunder Hammer (free)
 - Storm Shield (free)

Troops

Scout Squad

(220pts – 10 models)

- X1 – Sergeant Telion (+50pts)
 - Bolt Pistol (free)
 - Camo Cloak (+3pts)
 - Frag & Krak Grenades (free)
 - Scout Armour (free)
 - Stalker Pattern Boltgun (free)
- X4 – Scouts
 - Bolt Pistol (free)
 - Camo Cloak (+3pts each)
 - Frag & Krak Grenades (free)
 - Scout Armour (free)
 - Sniper Rifle (free)
- X5 – Scouts (13pts each)
 - Bolt Pistol (free)
 - Camo Cloak (+3pts each)
 - Frag & Krak Grenades (free)
 - Scout Armour (free)
 - Sniper Rifle (free)

Scout Squad

(80pts – 5 models)

- X1 – Scout Sergeant (free)
 - Bolt Pistol (free)
 - Frag & Krak Grenades (free)
 - Melta Bombs (+5pts)
 - Scout Armour (free)
 - Sniper Rifle (free)
- X4 – Scouts (free)
 - Bolt Pistol (free)
 - Frag & Krak Grenades (free)
 - Scout Armour (free)
 - Sniper Rifle (free)

Fast Attack

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Heavy Support

Thunderfire Cannon

(135pts – 3 models)

- X1 – Techmarine Gunner (free)
 - Artificer Armour (free)
 - Bolt Pistol (free)
 - Frag & Krak Grenades (free)
 - Servo-Harness (free)
- X1 – Thunderfire Cannon (free)

Dedicated Transport – Drop Pod

(35pts – 1 model)

- Storm Bolter (free)

Fortifications

Aegis Defence Line

(100pts – 1 model)

- Quad Gun (+50pts)

Tactics

- Sternguard swap tactics for claiming objectives (if required)
- Pedro Cantor joins the Flamer Sternguard (he also has an Orbital Bombardment) and arrives via drop pod to claim an objective. Then uses Orbital Bombardment and Sternguard Special Ammo to thin out the opposition
- Chapter Master joins the Terminators and either marches across the board or deep strikes in and uses Orbital Bombardment
- Thunder Hammers are used to fight heavy vehicles
- Combi-Plasma Sternguard take out/thin 1-2 terminator units, then try to claim an objective
- 5 man Scout squad operates the quad gun (and possibly holds an objective)
- 10 man Scout squad uses long range shooting to harass enemy assault units moving across the board, or shoots deep strikers.