

NAME	RANGE				Damage	Burst	Ammunition	Template	E/M	CC
	Short	Medium	Long	Maximum						
AP Rifle	0-8/0	8-16/+3	16-24/-3	24-48/-6	13	3	AP	No	No	No
Boarding Shotgun	0-8/+3	8-16/0	16-24/-3	-	14	2	N/AP	Small Teardrop	No	No
CCW	-	-	-	-	PH	-	N	No	No	Yes
D-Charges	-	-	-	-	14	1	AP+Exp	No	Yes	Yes
EXP CCW	-	-	-	-	PH	-	Exp	No	No	Yes
HMG	0-8/0	8-32/+3	32-48/-3	48-96/-6	15	4	N	No	No	No
Knife	-	-	-	-	PH-2	-	N	No	No	Yes
Light Shotgun	0-8/+3	8-16/0	16-24/-3	-	13	2	N	Small Teardrop	No	No
Nanopulser	-	-	-	-	13	1	Nanotec	Small Teardrop	Yes	No
Panzerfaust	0-8/0	8-32/+3	32-48/-3	48-96/-6	14	1 (2 uses)	AP+Exp	No	No	No
Pistol	0-4/+3	4-8/0	8-12/-3	12-24/-6	11	2	N	No	No	Yes
Rifle	0-8/0	8-16/+3	16-24/-3	24-48/-6	13	3	N	No	No	No
Shock CCW	-	-	-	-	PH	-	Shock	No	No	Yes
Smoke Grenade	0-4/+3	4-8/0	8-12/-3	-	-	1	Smoke	Circular	No	No
Viral CCW	-	-	-	-	PH	-	Viral	No	No	Yes
Viral Sniper Rifle	0-12/0	12-36/+3	36-52/-3	52-104/-6	15	2	Viral	No	No	No