



GROUP 1 (Regs: 10)

KNIGHT OF MONTESA Lieutenant

MOV	CC	BS	PH	WIP	ARM	BTS	W	Elite Troops
4-2	16	14	13	13	4	-3	2	HI

Regular Not Impetuous Cube
Mechanized Deployment Religious Troop Lieutenant

Combi Rifle
Pistol, AP CCW

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REGULAR

MOV	CC	BS	PH	WIP	ARM	BTS	W	Line Troops
4-4	13	12	10	13	0	0	1	LI

Regular Not Impetuous Cube Linkable
Jungle Terrain

Combi Rifle
Pistol, Knife

10

REGULAR

MOV	CC	BS	PH	WIP	ARM	BTS	W	Line Troops
4-4	13	12	10	13	0	0	1	LI

Regular Not Impetuous Cube Linkable
Jungle Terrain

Combi Rifle
Pistol, Knife

10

REGULAR

MOV	CC	BS	PH	WIP	ARM	BTS	W	Line Troops
4-4	13	12	10	13	0	0	1	LI

Regular Not Impetuous Cube Linkable
Jungle Terrain

Combi Rifle
Pistol, Knife

10

COMANDO AKAL

MOV	CC	BS	PH	WIP	ARM	BTS	W	Elite Troops
4-2	14	13	11	13	2	0	1	MI

Regular Not Impetuous Cube
AD: Combat Jump Religious Troop

Boarding Shotgun
Pistol, CCW

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BAGH-MARI

MOV	CC	BS	PH	WIP	ARM	BTS	W	Elite Troops
4-2	14	12	11	13	2	0	1	MI

Regular Not Impetuous Cube Linkable
 Aquatic Terrain Desert Terrain Jungle Terrain CH: Mimicry Multispectral Visor L1

Combi Rifle+ Light Shotgun
Pistol, Knife

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DRÁGAO

MOV	CC	BS	PH	WIP	ARM	BTS	STR	Mechanized Troops
6-4	18	15	17	12	8	-6	3	T.A.G.

Regular Not Impetuous G: Remote Presence
ECM

Hyper-rapid Magnetic Cannon., Heavy Flamethrower

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GUARDA DE ASSALTO

MOV	CC	BS	PH	WIP	ARM	BTS	W	Veteran Troops
4-4	15	15	14	13	3	-3	2	HI

Regular Not Impetuous Cube G: Synchronized

Spitfire + Heavy Flamethrower + AUXBOT_3
Pistol, Knife

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TRAUMA-DOC

MOV	CC	BS	PH	WIP	ARM	BTS	W	Support Troops
4-4	13	12	10	12	1	0	1	LI

Regular Not Impetuous Cube
Doctor

Combi Rifle
Pistol, Knife

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AUXBOT_3

MOV	CC	BS	PH	WIP	ARM	BTS	STR	Veteran Troops
6-4	8	10	8	11	0	-3	1	HI

Regular Not Impetuous G: Synchronized

Light Shotgun + Zero-V Smoke Light Grenade Launcher
Electric Pulse

PALBOT

MOV	CC	BS	PH	WIP	ARM	BTS	STR	Support Troops
6-4	8	8	8	13	0	-3	1	REM

Regular Not Impetuous G: Servant
CH: Mimicry

Electric Pulse

3

PALBOT


MOV	CC	BS	PH	WIP	ARM	BTS	STR	Support Troops
6-4	8	8	8	13	0	-3	1	REM

Regular Not Impetuous G: Servant
CH: Mimicry

Electric Pulse

3

MACHINIST

	MOV	CC	BS	PH	WIP	ARM	BTS	W	Support Troops
	4-4	13	12	10	12	1	-3	1	LJ
Regular Not Impetuous Cube Engineer									
Combi Rifle, D-Charges Pistol, Knife									

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RANGE

NAME	Short	Medium	Long	Maximum	Damage	Burst	Ammunition	Template	E/M	CC
AP CCW	-	-	-	-	PH	-	AP	No	No	Yes
Boarding Shotgun	0-8/+3	8-16/0	16-24/-3	-	14	2	N/AP	Small Teardrop	No	No
CCW	-	-	-	-	PH	-	N	No	No	Yes
Combi Rifle	0-8/+3	8-16/+3	16-24/-3	24-48/-6	13	3	N	No	Yes	No
D-Charges	-	-	-	-	14	1	AP+Exp	No	Yes	Yes
Electric Pulse	-	-	-	-	-	-	-	No	Yes	Yes
HMC	0-12/0	12-36/+3	36-52/-3	52-104/-6	15	5	AP	No	Yes	No
Heavy Flamethrower	-	-	-	-	14	1	Fire	Large Teardrop	No	No
Knife	-	-	-	-	PH-2	-	N	No	No	Yes
Light Shotgun	0-8/+3	8-16/0	16-24/-3	-	13	2	N	Small Teardrop	No	No
Pistol	0-4/+3	4-8/0	8-12/-3	12-24/-6	11	2	N	No	No	Yes
Spitfire	0-8/+3	8-24/+3	24-32/-3	32-48/-6	14	4	N	No	Yes	No
Zero-V Smoke Light GL	0-4/0	4-16/+3	16-24/-3	24-48/-6	-	1	Zero-V	Circular	No	No